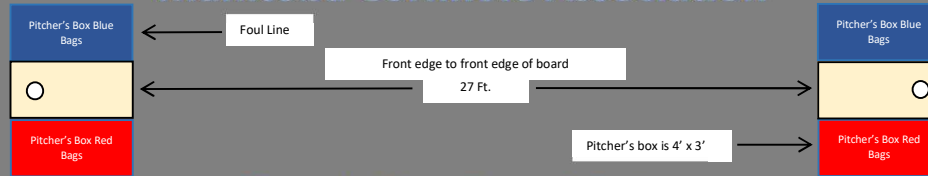


Manitoba Cornhole Association



Regulation Board Setup

- The ideal room for each court is 8' wide by 40' long
- If setting up two courts side by side try to leave 2' between pitching boxes

BASIC RULES

- 1) Boards**
 - Boards shall be made of wood for use in MCA sanctioned events. The most common types are maple, birch and oak
 - Boards shall have a finished coat that features a smooth texture
 - Boards must measure two feet wide and four feet long
 - The hole must be 6 inches in diameter, centered width wise. The center of the hole must be 9 inches (+/- 1/8 inch) from the back edge of the board
- 2) Bags**
 - Bags must measure 6 inches wide and 6 inches long (+/- ¼ inch). Square in shape
 - Bags must weigh 16 ounces (+0.25 oz or -0.50 oz)
- 3) Pre-Game**
 - Each game begins with a spin of the bag. One player or team spins a bag on the board. The winning side is the side the bag's stitching is facing
 - the winner of the bag spin will choose which lane they will pitch in for the entirety of the game OR First Bag to be thrown to start the game
- 4) Warm-up**
 - Players/Teams may complete a "Down and Back" where they alternate throws from one end and then back again as a warm-up
- 5) Game Play**
 - Players must be behind the foul line when releasing the bag
 - Players must throw underhand
 - Players alternate shots beginning with the player that won the bag spin
 - For singles play, the players will then walk to the other board, remaining in their designated lane, and complete another round of pitching
 - For doubles play, the two players' partners at the opposite board will then complete another round of pitching
 - Play continues until a score of at least 21 points is achieved by one team at the conclusion of a round
 - A player or team does not have to win by a minimum of two points
 - A player or team is not penalized for achieving a score over 21 points, the game is finished and that player or team wins the game
 - In singles play, each player is awarded (2) 90 second timeouts
 - In doubles play, each team is awarded (1) 90 second timeout
 - During a timeout, a player may leave the pitcher's box to view the other board
- 6) Scoring**
 - Scoring is always completed at the end of a round, not during
 - A bag lying on top of the board at the end of a round is valued at 1 point
 - A bag through the hole at the end of a round is valued at 3 points
 - A bag that neither went through the hole nor is lying on top of the board at the end of the round is valued at 0 points
 - bags cannot touch the ground prior to landing on the board or going into the hole
 - bags cannot touch any other surface prior to landing on the board or going into the hole
 - All scoring for a round features cancellation
 - For example, Player A pitches 3 bags in the hole and 1 bag on the board for a total of 10 points. Player B pitches 2 bags in the hole and 2 bags on the board for a total of 8 points. Player A will then earn 2 points (10-8=2) towards his or her overall score (or teams' score for doubles play)